

www.riot-os.org

Emmanuel Baccelli, on behalf of the RIOT community

The Internet (as we know it)



No Internet without Open Standards



No Internet without Open Source



The Internet of Things (IoT)



The IoT today looks mostly like this



The IoT we want looks more like that



The IoT we want is... the Internet!



The difference

- Network level interoperability
 - End-to-end connectivity per default
 - Device-to-device connectivity
 - => No more walls!
- System level interoperability
 - Efficient hardware-independent software
 - No device lock-down
 - => No more waste!

IoT Innovation Today?

• Hindered by proliferation of closed platforms

- incompatible silos
- locked-down hardware

Need standard open access network protocol specs

• Enable network level interoperability

Need de facto standard open-source platform

- Enable system-level interoperability
- an OS equivalent of Linux for IoT devices
- community-driven, open-source
- independent from vendors, hardware architectures...

IoT network protocols? On the way.

New specs for radio technologies and link layers

- Low-power
- IEEE 802.15.4, Z-Wave, BLE, LoRa (and IEEE 802.11)
- More to come...
- New specs for network layer protocols
 - Fitting IoT requirements and interoperable with IP
 - 6TiSCH, 6LoWPAN, RPL, OLSRv2, AODVv2
 - More to come...

New specs for application layer protocols

- Fitting IoT requirements and interoperable with web
- CoAP, LwM2M, CBOR
- More to come...
- New network paradigms
 - Content-centric networking for IoT
 - More to come...

СОАР	
UDP	
RPL	
IPv6	ICMP
6LoWPAN	
IEEE 802.15.4 MAC	
Radio Transmiss	ion

IoT Software platform? No great fit yet.

- Some "cloud" solution? OK, but not sufficient.
- Arduino? *Hardware specific, not an OS*.
- mbed? Hardware- and ARM-centric, server-centric.
- Android? *Big memory needs, Google-centric*.
- Contiki? *Fits memory, but old & exotic API.*

So... which platform for IoT devices?





Can't run Linux? Run RIOT!



Building blocks for an OS on IoT devices

- Low memory footprint kernel
- Efficient hardware abstraction
- Low-power modes (LPM) management
- Real-time capability
- Future-proof (modular/extensible) network stack
- Appealing API

Meet RIOT: Micro-kernel & Energy efficiency

- Micro-kernel architecture (robustness)
 minimal requirements below 1,5kB RAM @ 32-bit
- Tickless scheduler (energy efficiency)
- Deterministic O(1) scheduler (real-time)
- Low latency interrupt handler (reactivity)

Meet RIOT: Efficient HAL & Appealing API

- Minimized hardware-dependent code
- Same API on 8-bit, 16-bit, 32-bit

– C, C++, preemptive multithreading, IPC... just like Linux!

- Modular structure (adapt to diverse hardware)
 - Current support for 50 different boards/devices



Minimized Hardware-Dependent Code



Meet RIOT: Ultra-flexible network stack architecture



- BSD-like ports for: OpenWSN...
- Plain IPv6 stack
- 6LoWPAN stack
- NDN stack (CCN-lite)
- gnrc : IPC between layers, ultra-flexibility

gnrc: Embedded Network Stack Ultra-flexibility





Meet RIOT: Use common development tools

- Compliance with the most common POSIX — POSIX sockets, pthreads
- No IoT hardware needed for debugging
 Run & debug a native process in Linux



Open Testbed: RIOT on FIT I T-lab

• Hardware support:

- IoT-lab M3 node is reference RIOT hardware
- Continuous support of latest RIOT release (2015-09)
- Full support for radio AT86RF231 & MCU STM32F1
- Full support for all sensors



- Additional tools:
 - easy experimentation from the command line (integration of CLI tools into RIOT's build system)
 - sniffer application + python script to sniff IEEE.802.15.4 traffic
 + 6LoWPAN and upper layers

RIOT can do more, so RIOT can do less

- Arduino scripts can run as-is on top of RIOT
- mbed applications could run on top of RIOT
- Contiki could run in a single RIOT thread



RIOT in a nutshell: a thin-waist for IoT

Open-source plaftorm for embedded IoT software

Core functionally equivalent to Linux, based on:

- open-source,
- open-access protocol specs
- community-driven dev.





RIOT Roots

• 2008 - 2012

Ancestors of RIOT kernel developed in research projects (FireKernel, uKleos).

• 2013 - 2015

Branding of RIOT started, source code moved to Github, major development of the network stack & the OS as such.

Founding institutions



Growing RIOT Open Source Community

- LGPLv2.1 open source license
- 100+ contributors (Europe, North America, Asia)



https://github.com/RIOT-OS/RIOT



- Use & support from various
 - SMEs & major companies (e.g. Cisco)
 - Makers & tinkerers
 - Research community

[1] source: www.openhub.net/p/RIOT-OS estimate using the basic COCOMO Model

Technical next steps for RIOT

- System
 - Generic sensor/actuator interface
 - Over the air (OTA) binary updates
 - (Secure) storage
 - Distributed Cl system
- Network stack
 - MAC : more link layer technologies support
 - More lightweight network security protocols
 - More application layer protocols
 - More integration or new ports of other stacks

Bottom line

- The IoT will not fulfill its full potential until...
 - An IoT software « bigbang » happens
 - Similar to smartphone evolution with iOS / Android
- We need a (functional/social) equivalent of Linux for IoT devices that cannot run Linux!
- RIOT fills this gap: www.riot-os.org

Thanks for your interest!

News: https://twitter.com/RIOT_OS For cooperation questions: riot@riot-os.org For developer questions: devel@riot-os.org Support & discussions on IRC: irc.freenode.org #riot-os

RIOT